**Extra Credit Sona Research Study**

1. **On 2023-03-03 from 7:30 PM – 8:00 PM** I participated in the **Exploring Negative Behaviour in Multiplayer Online Gaming** in an online zoom session where I had a discussion about the negative aspects of Multiplayer Online Gaming. It also focussed on the average time a user spends his time in a day playing this type of game. I also made up some ideas to overcome this negative aspect.
2. **On 2023-03-06 at 1:00 PM** I participated in the **Grocery Shopping Habits** and the research mainly focussed upon the people’s perspective of shopping in Grocery stores and on what basis they purchase a product. Let’s say there are few people who focus on price tag and a few who focus on the quality of a particular product.
3. **On 2023-03-06 from 7:30 PM – 8:00 PM** I participated in the **Choosing Video Streaming Services** in an online zoom session where the discussion was mainly based on my choice of video streaming services. The researcher was keen to know about while choosing a video streaming platform where my interest lies. It can be good content, comedy, thriller, or sports. Also, it focussed on whether will user focus on content over Money or not because most of the famous streaming services has some or other subscription charges.
4. **On 2023-03-07 at 9:00 AM** I participated in the **Harm Assessment for proposed AI features** and this research is based on Artificial Intelligence. AI has proved to be a boon and has a wider scope in the near future. But this innovation can be made used for both good and bad purposes and therefore the researchers are focussing on conducting research about the mindset of the user so that some AI features can be manipulated to avoid these scenarios

I scored 2.75 points for Sona Research Study. I have also attached a copy of my report for your reference.

